

The SEVEN CITIES of GOLD™



OZARK
Softscape



ELECTRONIC ARTS™

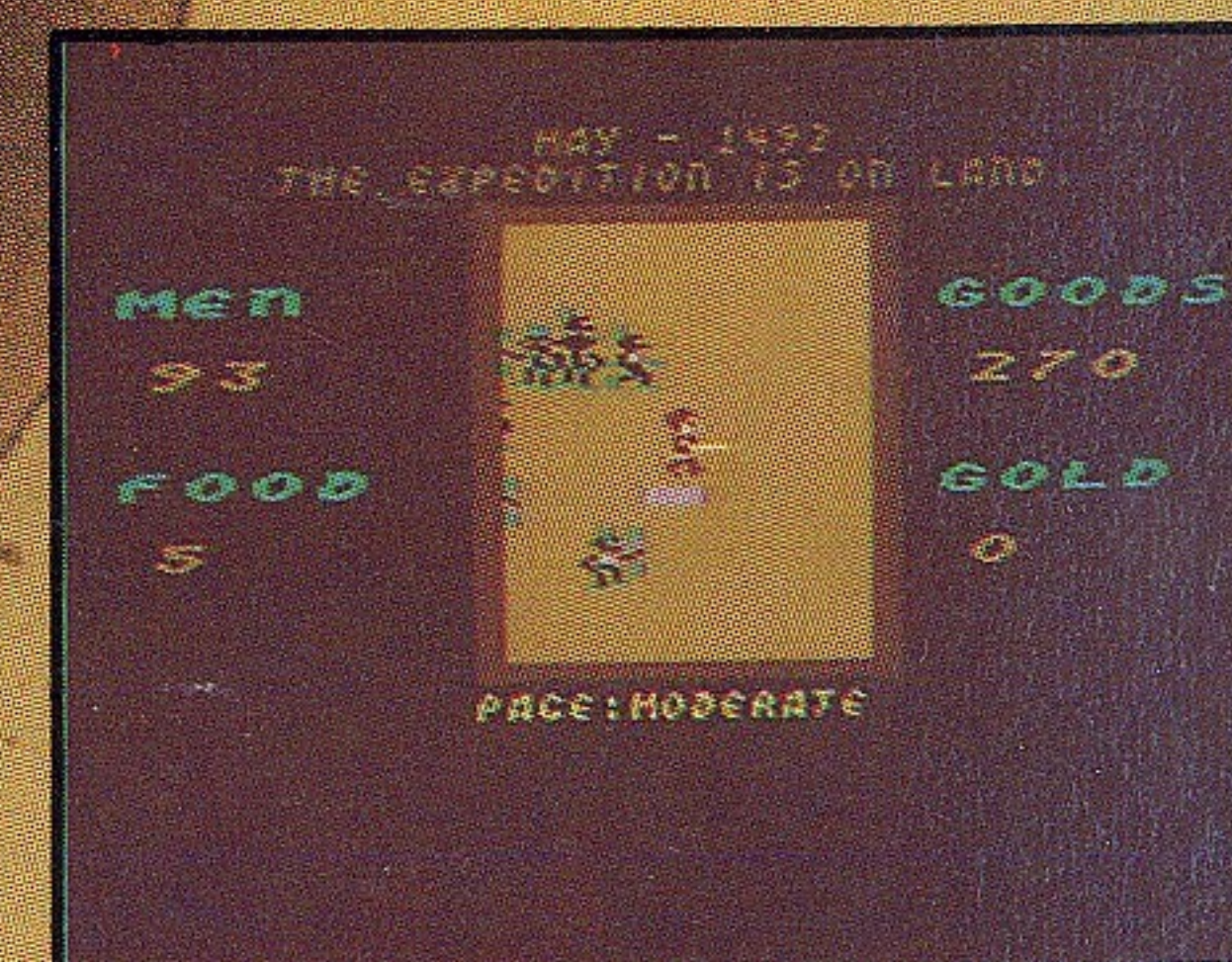
SOME FAMOUS EXPLORERS and their EXPLOITS

♣ 1492 - Columbus lands on San Salvador (Watlings Island). ♣ 1494 - Dan Bunten is so befuddled by a storm that he "discovers" Europe. The Crown is not amused. ♣ 1500 - Pedro Cabral tries to reach India and, blown far off course, discovers Brazil. ♣ 1502 - Bill Bunten achieves the rank of Captain General for his rapid (not to mention vicious) conquest of the Mayan Peninsula. ♣ 1504 - Columbus returns from his fourth voyage, still believing he had discovered the Orient, and not a New World. ♣ 1511 - Dan Bunten earns the rank of Vice Governor, and the nickname "Dealing Dan" for his trading exploits. ♣ 1513 - Ponce de Leon discovers Florida. Eight years later, a colonization expedition back to his discovery saw him mortally wounded. ♣ 1519 - Cortes begins the conquest of Mexico. He recruited 580 soldiers and took 16 horses, 10 cannons, 4 falcons, 13 arquebusses and 32 crossbows on his expedition. ♣ 1521 - Bill Bunten is named Governor of Mexico by the Court, and persona non grata by the Aztecs. ♣ 1530 - Dan Bunten is named Governor General of Peru by the Court, and Man of the Year by the Spanish Chamber of Commerce for trading his 20,000th good for gold. ♣ 1533 - Pizarro takes his first step in the conquest of Peru by treacherously seizing and murdering Atahualpa, the Incan ruler (who had received Pizarro with offers of friendship). Pizarro himself was assassinated in 1541. ♣ 1540 - One of Coronado's men, Estabanico, discovers the Zuni "Cities of Gold" - and is slain. ♣ 1540 - Dan and Bill Bunten join forces and establish one last mission. Both achieve the rank of Viceroy and decide to rest on their laurels.



Your manual is located inside the front cover of this package. Seven Cities of Gold is an Ozark Softscape Game. Game design: Bill and Dan Bunten. Programming: Dan Bunten, Jim Rushing, Alan Watson. Graphics and animation: Alan Watson and Roy Glover. Music: Roy Glover and Mateo Flecha ("The Younger," c.1520, d.1604). Sounds: Roy Glover. Producer: Joe Ybarra. Inside illustration: Warren Chang. Calligraphy: William Stewart.

Dan Bunten gets lost in a fierce storm.



Bill Bunten is asked to leave an Aztec city.



Bunten brothers and friends establish a mission in the Ozarks.

Also from Ozark Softscape and Electronic Arts:

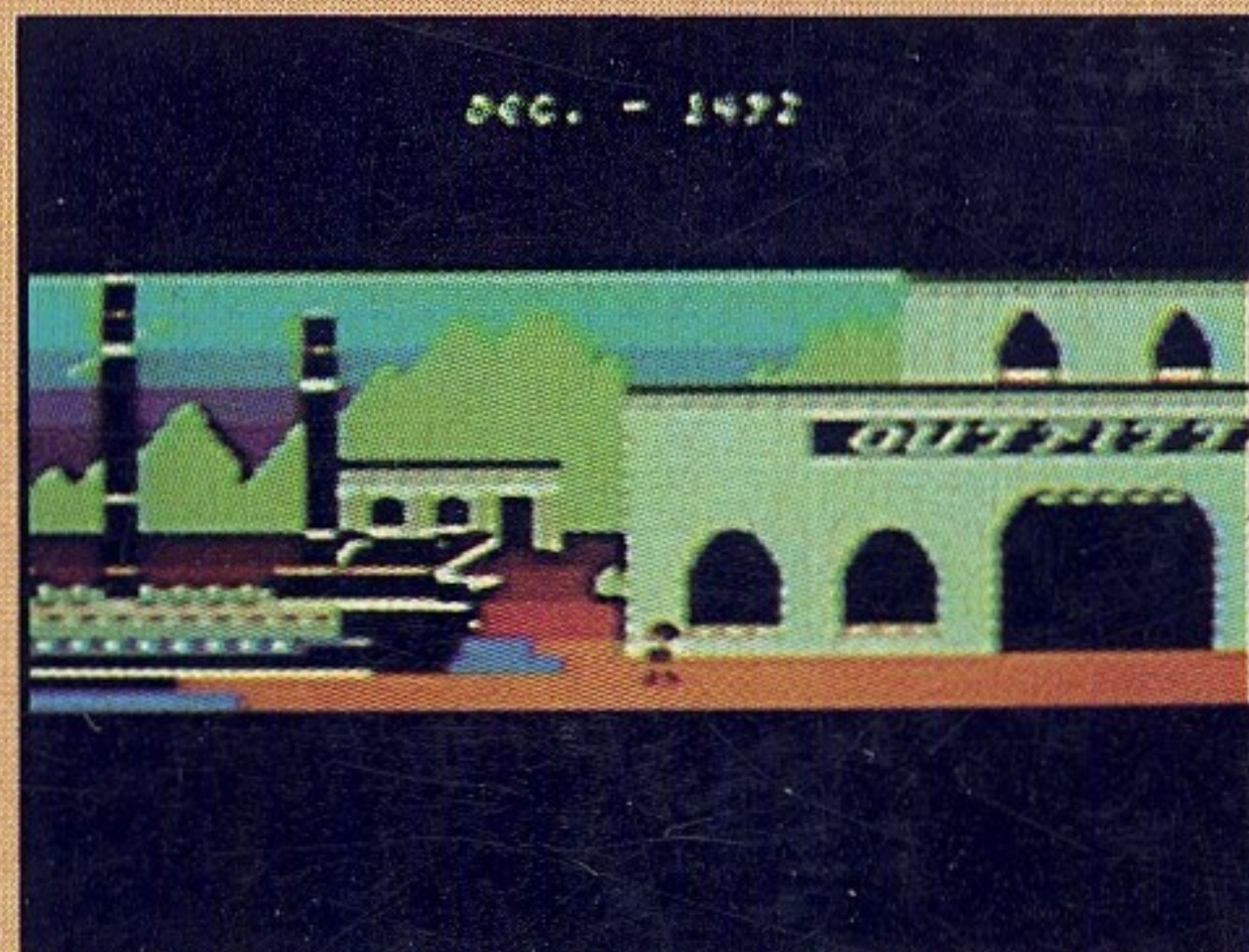
M.U.L.E. - A game in which up to four players attempt to settle a distant planet with the so-called help of a mule-like machine they all learn to hate.

Best Multi-Player Game of 1983 - Electronic Games Magazine

Best Strategy Game of 1983 - Infoworld

1492 – 1540

The Age of Discovery, Exploration and Conquest. The Stage of History Belonged to Spain. Now it Belongs to You.



SET SAIL from Spain. Outfit your expedition and head west into the unknown. And if you make it back with gold and maps, the Court might make you a Governor General or even a Viceroy.



DISCOVER the New World. Explore the Mississippi and the Amazon. The Great Lakes. The Straits of Magellan. Hidden gold mines. And 200 different native settlements, from small tribes of hunters and farmers to the mighty cities of the Aztec and Incan empires.

AZTEC AND INCA cities have the most gold. But how will you get it? Trade? Trickery? Treachery? Conquest? The natives are the key to your success. And a mirror for your soul.



OVER 2800 SCREENS represent the worlds you'll explore, building computer drawn maps as you go. In the historical game you'll create an accurate map of the geography and populations of 16th Century North, South and Central America. And then, when you're ready . . .

RANDOM CONTINENTS. Face what the conquistadors faced. Ask your computer to dream up New Worlds, worlds never before seen by anyone. Then test yourself against the utterly unknown as gold and glory, out there somewhere, draw you ever deeper into an incredible fantasy of your own creation.

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About Our Company. We're an association of electronic artists who share a common goal. We want to fulfill the potential of personal computing. That's a tall order. But with enough imagination and enthusiasm we think there's a good chance for success. Our products, like this game, are evidence of our intent. If you'd like to get involved, please write us at: Electronic Arts, 2755 Campus Drive, San Mateo, CA 94403.

Electronic Arts provides a limited ninety day warranty on the recording media. See limited warranty statement enclosed. The warranty does not apply to the software programs themselves, which are provided AS IS.

THE SEVEN CITIES OF GOLD

By Ozark Softscape

104302



ELECTRONIC ARTS

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Commodore 64
1541 Disk Drive; Joystick
Blank Disk Required
To Load: LOAD "EA", 8, 1



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